Please see the help menu for more information on IPNetMonitorX or contact us at:

info@sustworks.com

http://www.sustworks.com/site/sup.html

IPNetMonitorX is written in Cocoa using Mac OS X native BSD networking.

Any program of this scale incorporates contributions of many people who worked on the underlying system services and tools. Thank you for lending me your shoulders.

IPNetMonitorX uses a Network Kernel Extension (NKE) that includes "Modifications of Original Code subject to the Apple Public Source License." You can obtain a copy of this License at http://www.apple.com/publicsource, and a copy of this source code from the sustworks website or by sending email to psichel@sustworks.com .

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